

**Terminology of The Seven Realms**  
**By Cinda Williams Chima**

<b>Term</b>	<b>Realm</b>	<b>Description</b>
Aediion	Fells	The Dream World
Charmcaster	Fells	Clan term for wizards
Cennestre	Fells	Clan term for mother; used as title for the matriarchs
Desolea	Fells	The condition of mourning in the Fells
Basilka	Fells	Stringed instrument of the Fells and Delphi
Flowering oak	Fells	Induces fever
Gylden	Fens	Waterwalker system of debt and payment
Jinxflinger	Fells	Derogatory Clan term for wizards (Fells)
lytling	Fells	Clan term for child; used by matriarchs
Næming	Fells	The Covenant that ended the Breaking of the World; from the Old English for bargain or contract
Nunce	Fells	Commanding officer for a triple
Razorleaf Tea	Fells	Addictive stimulant
Rowan berry, flying	Fells	Rowan is thought to be protective against magic and sorcery; flying Rowan that grows in trees is especially potent
Salvo	Fells	Fellsian army unit of 3 squadrons, or 81 soldiers
Squadron	Fells	Fellsian army unit of 3 triples, or 27 soldiers
Triad	Fells	Fellsian army unit of 3 soldiers
Triple	Fells	Fellsian army unit of 3 triads, total 9 soldiers
Turtleweed Tea	Fells	Induces sleep
Willowbark Tea	Fells	Reduces fever, relieves pain
<b>Family Crests</b>		
Heresford	Arden	Tower on the water
Queen of the Fells	Fells	Gray wolf
Raisa ana'Marianna	Fells	Gray wolf and briar rose
High Wizard	Fells	Lightning bolt (flame) and sword
Sul'Bayar	Fells	Stooping falcons
Mander	Fells	Fellscats
The Fells	Fells	Gray wolf
Arden	Arden	Red hawk
Tomlin	Tamron	Purple and gray heron
Wil Mathis	Fells	Thistle
Rousseau	Arden	Rampant Lion
The Demon King	Fells	Twined serpent and staff